

A Grammar Example

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A REALISTIC MINIMAL EXAMPLE

```

⟨block⟩ ::= { ⟨decls⟩ ⟨stmts⟩ }
⟨decls⟩ ::= ⟨decl⟩ ⟨decls⟩ | ε
⟨decl⟩ ::= ⟨type⟩ ID ;
⟨type⟩ ::= ⟨type⟩ [ NUM ] | BASIC
⟨stmts⟩ ::= ⟨stmt⟩ ⟨stmts⟩ | ε
⟨stmt⟩ ::= ⟨loc⟩ = ⟨bool⟩ ;
        | IF ( ⟨bool⟩ ) ⟨stmt⟩ ELSE ⟨stmt⟩
        | WHILE ( ⟨bool⟩ ) ⟨stmt⟩
        | ⟨block⟩
⟨loc⟩ ::= ⟨loc⟩ [ ⟨bool⟩ ] | ID
⟨bool⟩ ::= ⟨join⟩ || ⟨bool⟩ | ⟨join⟩
⟨join⟩ ::= ⟨equality⟩ && ⟨join⟩ | ⟨equality⟩
⟨equality⟩ ::= ⟨equality⟩ == ⟨rel⟩
            | ⟨equality⟩ != ⟨rel⟩
            | ⟨rel⟩
⟨rel⟩ ::= ⟨expr⟩ < ⟨expr⟩
        | ⟨expr⟩ > ⟨expr⟩
        | ⟨expr⟩
⟨expr⟩ ::= ⟨term⟩ + ⟨expr⟩
        | ⟨term⟩ - ⟨expr⟩
        | ⟨term⟩
⟨term⟩ ::= ⟨unary⟩ * ⟨term⟩
        | ⟨unary⟩ / ⟨term⟩
        | ⟨unary⟩
⟨unary⟩ ::= ! ⟨unary⟩ | - ⟨unary⟩ | ⟨factor⟩
⟨factor⟩ ::= ( ⟨bool⟩ ) | ⟨loc⟩ | NUM | REAL | TRUE | FALSE
    
```



A REALISTIC MINIMAL EXAMPLE

```

<block> ::= { <decls> <stmts> }
<decls> ::= <decl> <decls> | ε
<decl>  ::= <type> ID ;
<type>  ::= <type> [ NUM ] | BASIC
<stmts> ::= <stmt> <stmts> | ε
<stmt>  ::= <loc> = <bool> ;
          IF ( <bool> ) <stmt> ELSE <stmt>
          WHILE ( <bool> ) <stmt>
          <block>
<loc>    ::= <loc> [ <bool> ] | ID
<bool>   ::= <join> || <bool> | <join>
<join>   ::= <equality> && <join> | <equality>
<equality> ::= <equality> == <rel>
          <equality> != <rel>
          <rel>
<rel>    ::= <expr> < <expr>
          <expr> > <expr>
          <expr>
<expr>   ::= <term> + <expr>
          <term> - <expr>
          <term>
<term>   ::= <unary> * <term>
          <unary> / <term>
          <unary>
<unary>  ::= ! <unary> | - <unary> | <factor>
<factor> ::= ( <bool> ) | <loc> | NUM | REAL | TRUE | FALSE
    
```

RECURSIVE DESCENT PARSING GRAMMAR



```

<block> ::= { <decls> <stmts> }
<decls> ::= <decl> <decls> | ε
<decl>  ::= <type> ID ;
<type>  ::= BASIC <typeCl>
<typeCl> ::= [ NUM ] <typeCl> | ε
<stmts> ::= <stmt> <stmts> | ε
<stmt>  ::= <loc> = <bool> ;
          | IF ( <bool> ) <stmt> ELSE <stmt>
          | WHILE ( <bool> ) <stmt>
          | <block>
<loc>    ::= ID <locCl>
<locCl>  ::= [ <bool> ] <locCl> | ε
<bool>   ::= <join> || <bool> | <join>
<join>   ::= <equality> && <join> | <equality>
<equality> ::= <rel> <equalityCl>
<equalityCl> ::= == <equalityCl> | != <equalityCl> | ε
<rel>      ::= <expr> <relTail>
<relTail>  ::= < <expr> | > <expr> | ε
<expr>     ::= <term> <exprTail>
<exprTail> ::= + <expr> | - <expr> | ε
<term>     ::= <unary> <termTail>
<termTail> ::= * <term> | / <term> | ε
<unary>    ::= ! <unary> | - <unary> | <factor>
<factor>   ::= ( <bool> ) | <loc> | NUM | REAL | TRUE | FALSE
    
```