

CS 316: First-order logic

Stefan D. Bruda

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- Basic ingredients:

- Constants *KingJohn, 2, UB, ...*
- Predicates *Brother, >, ...*
- Functions *Sqrt, LeftLegOf, ...*
- Variables *x, y, a, b, ...*
- Connectives $\wedge \vee \neg \Rightarrow \Leftrightarrow$
- Equality $=$
- Quantifiers $\forall \exists$

- Complex constructs:

- Atomic sentence *predicate(term₁, ..., term_n) or term₁ = term₂*
- Term *function(term₁, ..., term_n) or constant or variable*

Brother(KingJohn, RichardTheLionheart)

> (Length(LeftLegOf(Richard)), Length(LeftLegOf(KingJohn)))

- Complex sentences are made from atomic sentences using connectives

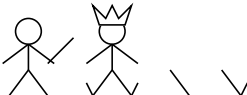
$\neg S, \quad S_1 \wedge S_2, \quad S_1 \vee S_2, \quad S_1 \Rightarrow S_2, \quad S_1 \Leftrightarrow S_2$

Sibling(KingJohn, Richard) \Rightarrow Sibling(Richard, KingJohn)

>(1, 2) $\vee \leq(1, 2) \quad >(1, 2) \wedge \neg >(1, 2)$



- Sentences are true with respect to a **model** and an **interpretation**
 - The model contains objects and relations among them
 - An interpretation is a triple $I = (D, \phi, \pi)$, where
 - D (the **domain**) is a nonempty set; elements of D are **individuals**
 - ϕ is a mapping that assigns to each constant an element of D
 - π is a mapping that assigns to each predicate with n arguments a function $p : D^n \rightarrow \{True, False\}$ and to each function of k arguments a function $f : D^k \rightarrow D$
- The interpretation specifies referents for
 - constant symbols \rightarrow **objects** (individuals)
 - predicate symbols \rightarrow **relations**
 - function symbols \rightarrow **functional relations**
- An atomic sentence $predicate(term_1, \dots, term_n)$ is true iff the **objects** referred to by $term_1, \dots, term_n$ are in the **relation** referred to by $predicate$

objects 

relations: sets of tuples of objects

$\{ \langle \text{stick figure with sword}, \text{king} \rangle, \langle \text{king}, \text{stick figure with sword} \rangle, \}$

functional relations: all tuples of objects + "value" object

$\{ \langle \text{stick figure with sword}, \backslash \rangle, \langle \text{king}, \checkmark \rangle, \}$



\forall *variable* *sentence*

- Everyone at Bishop's is smart: $\forall x \text{ Attends}(x, \text{Bishops}) \Rightarrow \text{Smart}(x)$
 $\forall x P$ is equivalent to the **conjunction** of **instantiations** of P

$$\begin{aligned} & \text{Attends}(\text{KingJohn}, \text{Bishops}) \Rightarrow \text{Smart}(\text{KingJohn}) \\ \wedge & \text{Attends}(\text{Richard}, \text{Bishops}) \Rightarrow \text{Smart}(\text{Richard}) \\ \wedge & \text{Attends}(\text{Bishops}, \text{Bishops}) \Rightarrow \text{Smart}(\text{Bishops}) \\ \wedge & \dots \end{aligned}$$

- Do not use \wedge as the main connective with \forall :

$$\forall x \text{ Attends}(x, \text{Bishops}) \wedge \text{Smart}(x)$$



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- Do not use \wedge as the main connective with \forall :

$$\forall x \text{ Attends}(x, \text{Bishops}) \wedge \text{Smart}(x)$$

“Everyone attends Bishop's and everyone is smart”!

Typically, \Rightarrow is used instead



$\exists \langle \text{variable} \rangle \langle \text{sentence} \rangle$

- Someone at Queen's is smart: $\exists x \text{ Attends}(x, \text{Queens}) \wedge \text{Smart}(x)$
 $\exists x P$ is equivalent to the **disjunction** of **instantiations** of P

$$\begin{aligned} & \text{Attends}(\text{KingJohn}, \text{Queens}) \wedge \text{Smart}(\text{KingJohn}) \\ \vee & \text{Attends}(\text{Richard}, \text{Queens}) \wedge \text{Smart}(\text{Richard}) \\ \vee & \text{Attends}(\text{Queens}, \text{Queens}) \wedge \text{Smart}(\text{Queens}) \\ \vee & \dots \end{aligned}$$

- Do not use \Rightarrow as the main connective with \exists :

$$\exists x \text{ Attends}(x, \text{Queens}) \Rightarrow \text{Smart}(x)$$



\exists *variable* *sentence*

- Someone at Queen's is smart: $\exists x \text{ Attends}(x, \text{Queens}) \wedge \text{Smart}(x)$
 $\exists x P$ is equivalent to the **disjunction** of **instantiations** of P

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- Do not use \Rightarrow as the main connective with \exists :

$$\exists x \text{ Attends}(x, \text{Queens}) \Rightarrow \text{Smart}(x)$$

is true if there is anyone who is not at Queen's!

Typically, \wedge is used instead



- $\forall x \forall y$ is the same as $\forall y \forall x$
- $\exists x \exists y$ is the same as $\exists y \exists x$
- $\exists x \forall y$ is **not** the same as $\forall y \exists x$
 - $\exists x \forall y \text{ Loves}(x, y)$
 - $\forall y \exists x \text{ Loves}(x, y)$

- Quantifier duality: each can be expressed using the other
 - $\forall x P(x)$ is equivalent to $\neg(\exists x \neg P(x))$
 - $\exists x P(x)$ is equivalent to $\neg(\forall x \neg P(x))$

$$\begin{aligned}\forall x \text{ Likes}(x, \text{IceCream}) &\equiv \neg(\exists x \neg \text{Likes}(x, \text{IceCream})) \\ \exists x \text{ Likes}(x, \text{Broccoli}) &\equiv \neg(\forall x \neg \text{Likes}(x, \text{Broccoli}))\end{aligned}$$



- $\forall x \forall y$ is the same as $\forall y \forall x$
- $\exists x \exists y$ is the same as $\exists y \exists x$
- $\exists x \forall y$ is **not** the same as $\forall y \exists x$
 - $\exists x \forall y \text{ Loves}(x, y)$ ("There is a person who loves everyone in the world")
 - $\forall y \exists x \text{ Loves}(x, y)$ ("Everyone in the world is loved by at least one person")
- Quantifier duality: each can be expressed using the other
 - $\forall x P(x)$ is equivalent to $\neg(\exists x \neg P(x))$
 - $\exists x P(x)$ is equivalent to $\neg(\forall x \neg P(x))$

$$\forall x \text{ Likes}(x, \text{IceCream}) \equiv \neg(\exists x \neg \text{Likes}(x, \text{IceCream}))$$

$$\exists x \text{ Likes}(x, \text{Broccoli}) \equiv \neg(\forall x \neg \text{Likes}(x, \text{Broccoli}))$$



- Brothers are siblings.
- All animals eat custard.
- Everyone loves Arcand's movies.
- Jim likes Fred's stuff.
- A first cousin is a child of a parent's sibling



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 $\forall x \forall y \text{ Brother}(x, y) \Leftrightarrow \text{Sibling}(x, y)$
- All animals eat custard.
 $\forall x \text{ Animal}(x) \Rightarrow \text{Eats}(x, \text{Custard})$
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 $\forall x \forall y \text{ Person}(x) \wedge \text{DirectedBy}(y, \text{Arcand}) \Rightarrow \text{Likes}(x, y)$
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- Jim likes Fred's stuff.

$$\forall x \text{ Has}(\text{Fred}, x) \Rightarrow \text{Likes}(\text{Jim}, x)$$

- A first cousin is a child of a parent's sibling

$$\begin{aligned} &\forall x \forall y \text{ FirstCousin}(x, y) \Leftrightarrow \\ &\exists p \exists ps \text{ Parent}(p, x) \wedge \text{Sibling}(ps, p) \wedge \text{Parent}(ps, y) \end{aligned}$$

Any sentence (or KB) can be transformed into a set of clauses (**clausal form**)

$$\neg((a \Leftrightarrow b) \vee (c \Rightarrow \neg(d \wedge (f \Rightarrow e))))$$

- 1 Eliminate \Leftrightarrow and \Rightarrow : $\alpha \Rightarrow \beta$ is changed to $\neg\alpha \vee \beta$, and $\alpha \Leftrightarrow \beta$ is equivalent to $(\alpha \Rightarrow \beta) \wedge (\beta \Rightarrow \alpha)$.

$$\neg(((\neg a \vee b) \wedge (\neg b \vee a)) \vee (\neg c \vee (\neg(d \wedge (\neg f \vee e)))))$$

- 2 Apply De Morgan rules to move all the negations in, and remove double negations.

$$\begin{aligned} &\neg((\neg a \vee b) \wedge (\neg b \vee a)) \wedge \neg(\neg c \vee (\neg(d \wedge (\neg f \vee e)))) \\ &(\neg(\neg a \vee b) \vee \neg(\neg b \vee a)) \wedge (\neg\neg c \wedge (\neg\neg(d \wedge (\neg f \vee e)))) \\ &((a \wedge \neg b) \vee (b \wedge \neg a)) \wedge (c \wedge (d \wedge (\neg f \vee e))) \end{aligned}$$

- 3 Use the distributiveness, associativity and commutativity to move the \wedge 's out: $\alpha \vee (\beta \wedge \gamma)$ becomes $(\alpha \vee \beta) \wedge (\alpha \vee \gamma)$.

$$\begin{aligned} &((a \vee (b \wedge \neg a)) \wedge (\neg b \vee (b \wedge \neg a))) \wedge c \wedge d \wedge (\neg f \vee e) \\ &(a \vee b) \wedge (a \vee \neg a) \wedge (\neg b \vee b) \wedge (\neg b \vee \neg a) \wedge c \wedge d \wedge (\neg f \vee e) \\ &(a \vee b) \wedge (\neg b \vee \neg a) \wedge c \wedge d \wedge (\neg f \vee e) \end{aligned}$$

- 4 Clausal form is more conveniently represented as a set of clauses:

$$\{(a \vee b), (\neg b \vee \neg a), c, d, (\neg f \vee e)\}$$



- 1 Eliminate \Leftrightarrow and \Rightarrow
- 2 Apply De Morgan rules to move all the negations in, and remove double negations. Also move negations inside quantifiers: $\neg(\forall x \ w)$ becomes $(\exists x \ \neg w)$, and $\neg(\exists x \ w)$ becomes $(\forall x \ \neg w)$
- 3 Standardize variables: rename variables such that no two different variables have the same name

$$(\forall x \ P(x)) \vee (\exists x \ Q(x)) \rightsquigarrow (\forall x \ P(x)) \vee (\exists y \ Q(y))$$

- 4 Move all the quantifiers to the left

$$(\forall x \ P(x)) \vee (\exists y \ Q(y)) \rightsquigarrow \forall x \exists y \ P(x) \vee Q(y)$$



- 5 Skolemization: Eliminate existential quantifiers in sentences having the following form:

$$\forall x_1 \forall x_2 \dots \forall x_n \exists y w[x_1, x_2, \dots, x_n, y]$$

- If $n = 0$ then invent a new constant C (Skolem constant) and replace y with C obtaining

$$\forall x_1 \forall x_2 \dots \forall x_n w[x_1, x_2, \dots, x_n, C]$$

- Otherwise (i.e., $n \neq 0$), invent a new function symbol F (Skolem function) and replace y with $F(x_1, x_2, \dots, x_n)$ obtaining

$$\forall x_1 \forall x_2 \dots \forall x_n w[x_1, x_2, \dots, x_n, F(x_1, x_2, \dots, x_n)]$$

$$\begin{aligned} \forall x \exists y P(x, y) &\rightsquigarrow \forall x P(x, F(x)) & \exists y \forall x P(x, y) &\rightsquigarrow \forall x P(x, C) \\ \exists v \forall w \exists x \forall y \exists z P(v, w, x, y, z) &\rightsquigarrow \forall w \forall y P(C, w, F_2(w), y, F_1(w, y)) \end{aligned}$$

- 6 Erase all universal quantifiers (all the variables are introduced by them)
- 7 Use the distributiveness, associativity and commutativity to move the \wedge 's out, thus obtaining the clausal form
- 8 (If possible) convert all the clauses to the Horn form $\alpha_1 \wedge \dots \wedge \alpha_n \Rightarrow \beta$



- $=$ is a predicate with the predefined meaning of **identity**: $term_1 = term_2$ is true under a given interpretation iff $term_1$ and $term_2$ refer to the same object.
- Suppose a wumpus-world agent is using an FOL KB and perceives a smell and a breeze (but no glitter):

$TELL(KB, Percept([Smell, Breeze, None]))$

- Does the KB entail any particular actions?

$Ask(KB, \exists a \text{ Action}(a))$

- Possible answer: Yes



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TELL(KB, Percept([Smell, Breeze, None]))

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Ask(KB, $\exists a$ Action(a))

- Possible answer: Yes, $\{a/Shoot\} \leftarrow$ **substitution** (binding list)
 - Given a sentence S and a substitution σ , S_σ denotes the result of plugging σ into S
 - Example:
 $S = Smarter(x, y)$
 $\sigma = \{x/Hillary, y/Bill\}$
 $S_\sigma = Smarter(Hillary, Bill)$
 - Ask(KB, S) returns some/all σ such that $KB \models S_\sigma$



- Model checking completely out of question!
- Application of inference rules sound generation of new sentences from old
 - **Proof** = a sequence of inference rule applications
 - Can use inference rules as operators in a standard search algorithm
- Inference rules:
 - **Generalized resolution**

$$\frac{\alpha \vee \beta', \quad \neg\beta'' \vee \gamma, \quad \exists \sigma \quad \beta = \beta'_\sigma \wedge \beta = \beta''_\sigma}{\alpha_\sigma \vee \gamma_\sigma}$$

- **Generalized modus ponens**

$$\frac{\alpha_1, \dots, \alpha_n, \quad \alpha'_1 \wedge \dots \wedge \alpha'_n \Rightarrow \beta, \quad \exists \sigma \quad (\alpha_1)_\sigma = (\alpha'_1)_\sigma \wedge \dots \wedge (\alpha_n)_\sigma = (\alpha'_n)_\sigma}{\beta_\sigma}$$



KB

Bob is a buffalo
Pat is a pig
Buffaloes outrun pigs

1. $Buffalo(Bob)$
2. $Pig(Pat)$
3. $Buffalo(x) \wedge Pig(y) \Rightarrow Faster(x, y)$

Query

Is something outran by something else?

Negated query:

-
-
-
4. $Faster(u, v) \Rightarrow \square$

(1), (2), and (3),

$\sigma = \{x/Bob, y/Pat\}$

(4) and (5), $\sigma = \{u/Bob, v/Pat\}$

-
-
-
-
5. $Faster(Bob, Pat)$
 \square

- All the techniques presented with respect to propositional logic work (inference rules, control strategies), except that in FOL each application of the inference rule generates a substitution
- All the substitutions regarding variables appearing in the query are typically reported (why?)

$$\frac{\alpha \vee \beta', \quad \neg \beta'' \vee \gamma, \quad \exists \sigma \quad \beta = \beta'_\sigma \wedge \beta = \beta''_\sigma}{\alpha_\sigma \vee \gamma_\sigma}$$

- We need to determine a suitable substitutions and there are many ways to do it, how do we go about it?

KB *Short(LeftLegOf(Richard))*

Queries *Short(x)* $\sigma = \{x/???\}$
 Short(LeftLegOf(x)) $\sigma = \{x/???\}$

- We look for the **most general substitution**
 - $\sigma = \{x/norvig, y/AIMA, z/AIMA\}$ is a substitution that makes *book(x, y)* and *book(norvig, z)* agree, but it is not the most general
- The process of determining the most general substitution is called **unification**
 - The substitution produced by such an algorithm is often referred to as the **most general unifier**

Unify:	With:	Substitution:
<i>Dog</i>	<i>Dog</i>	\emptyset
<i>x</i>	<i>y</i>	$\{x/y\}$
<i>x</i>	<i>A</i>	$\{x/A\}$
$F(x, G(T))$	$F(M(H), G(m))$	$\{x/M(H), m/T\}$
$F(x, G(T))$	$F(M(H), t(m))$	Failure!
$F(x)$	$F(M(H), T(m))$	Failure!
$F(x, x)$	$F(y, L(y))$	Failure!

- **Equality, revised:** = is a predicate with the predefined meaning of **identity**:
 $term_1 = term_2$ is true under a given interpretation iff $term_1$ and $term_2$
 unify with each other



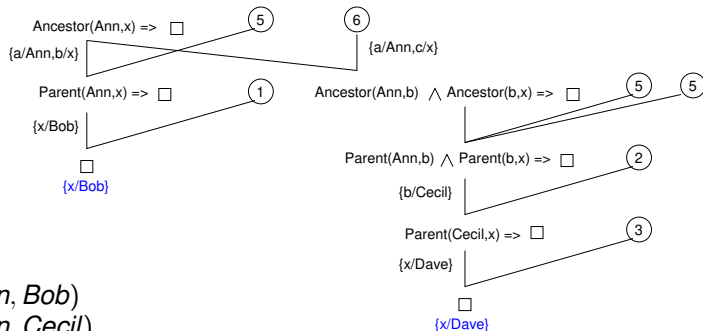
function UNIFY(A, B : terms, σ : substitution) **returns** failure or substitution

- Initial call: UNIFY(A, B, \emptyset)
- A is **bound** to X in σ whenever $A/X \in \sigma$, otherwise A is **free**
- 1 if A and B are both atoms **and** $A = B$ **then return** σ
- 2 if A is a variable that occurs in B **or** B is a variable that occurs in A **then return** failure
- 3 if A is a free variable **then return** $\sigma \cup \{A/B\}$
- 4 if B is a free variable **then return** $\sigma \cup \{B/A\}$
- 5 if $A/X \in \sigma$ **then return** UNIFY(X, B, σ)
- 6 if $B/X \in \sigma$ **then return** UNIFY(A, X, σ)
- 7 if $A = p(a_1, a_2, \dots, a_n)$ and $B = p(b_1, b_2, \dots, b_n)$
 - 1 for $i \leftarrow 1$ to n do
 - 1 $\alpha \leftarrow$ UNIFY(a_i, b_i, σ)
 - 2 if $\alpha =$ failure **then return** failure
 - 3 $\sigma \leftarrow \sigma \cup \alpha$
 - 2 **return** σ
- 8 **return** failure



Is there such thing as multiple solutions?

Is there such thing as multiple solutions? Yes!



- (1) $\text{Parent}(\text{Ann}, \text{Bob})$
- (2) $\text{Parent}(\text{Ann}, \text{Cecil})$
- (3) $\text{Parent}(\text{Cecil}, \text{Dave})$
- (4) $\text{Parent}(\text{Cecil}, \text{Eric})$
- (5) $\text{Parent}(a, b) \Rightarrow \text{Ancestor}(a, b)$
- (6) $\text{Ancestor}(a, b) \wedge \text{Ancestor}(b, c) \Rightarrow \text{Ancestor}(a, c)$



- Modus ponens: If a is true and $a \Rightarrow b$ then b is true
 - We use it in **forward chaining**: we start with the set of clauses (the KB plus the negated conclusion) and we keep inferring clauses until we infer \square
- But we can use modus ponens the other way around too: If b is false and $a \Rightarrow b$ then a must be false
 - This is another way of saying basically the same thing, but with a twist: we use **backward chaining**
 - We start with the assumption that the conclusion is true and we prove that this holds only if \square belongs to the KB
 - The big advantage of backward chaining is that it often expands a much smaller portion of the AND/OR graph than forward chaining



- A singly linked list is either empty (`NIL`) or a pointer to a cons cell `cons(a, b)` where `a` is the value at the head of the list and `b` is (recursively) a list
- A logical representation would use a function to represent a cons cell, e.g.

$$\text{cons}(a, b) \rightsquigarrow \text{.(a, b)}$$

- We also choose a constant to represent the empty list, e.g.,

$$\text{NIL} \rightsquigarrow []$$

- We can now write a predicate on lists like this:

$\neg \text{member}(a, [])$

$\text{member}(a, \text{.(a, b)})$

$\text{member}(a, c) \Rightarrow \text{member}(a, \text{.(b, c)})$

- Check out the result of the following queries:

$\text{member}(\text{Joe}, [])$

$\text{member}(\text{Jack}, \text{.(Joe, .(Jack, .(Jill, []))}))$

$\text{member}(x, \text{.(Joe, .(Jack, .(Jill, []))}))$



- The inference rules (resolution, modus ponens) are the same as in propositional logic
 - Except that, unification is used instead of identity
- All the control of the inference process from propositional logic (unit resolution, input resolution, heuristics/preferences) apply, including the discussed completeness considerations
 - More control strategies are also possible, see some more in Section 9.5.6 (p. 308)



- Modus ponens is **not refutation-complete**, but it is so for Horn KBs

$$\left. \begin{array}{l} PhD(x) \Rightarrow HighlyQualified(x) \\ \neg PhD(x) \Rightarrow EarlyEarnings(x) \\ HighlyQualified(x) \Rightarrow Rich(x) \\ EarlyEarnings(x) \Rightarrow Rich(x) \end{array} \right\} \models Rich(Me)$$

- Resolution is **refutation-complete** for FOL
- How about completeness (as opposed to refutation-completeness)?



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- Resolution is **refutation-complete** for FOL
- How about completeness (as opposed to refutation-completeness)?
 - There exist problems that cannot be solved by a computer no matter how powerful (Alan Turing, circa 1935)
 - One can write a program that does inference using resolution and a general control strategy (e.g., breadth-first search)
 - One can express any problem using FOL (the Church-Turing thesis)



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 - There exist problems that cannot be solved by a computer no matter how powerful (Alan Turing, circa 1935)
 - One can write a program that does inference using resolution and a general control strategy (e.g., breadth-first search)
 - One can express any problem using FOL (the Church-Turing thesis)
 - In all, no inference method is complete, not even resolution!
 - In other words, entailment in FOL is only semidecidable:
can find a proof of α if $KB \models \alpha$, but cannot always prove that $KB \not\models \alpha$