

CS 406: More Powerful LR Parsers

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LR(0) AUTOMATON AND SHIFT-REDUCE DECISIONS



- In state 2 we generally reduce, but we can also shift whenever the next input token is *
 - If we look at the two items in State 2 then it is immediate we should shift (since no other rule will eat up * next)
 - Such a decision can be made algorithmically by **looking one token ahead**

	+	*	()	id	\$	$\langle E' \rangle$	$\langle E \rangle$	$\langle T \rangle$	$\langle F \rangle$
0			4		5			1	2	3
1	1, 6	1	1	1	1	1, accept	1	1	1	1
2	3	3, 7	3	3	3	3	3	3	3	3
3	5	5	5	5	5	5	5	5	5	5
4			4		5			8	2	
5	7	7	7	7	7	7	7	7	7	7
6				4	5				9	3
7			4		5					10
8	6				11					
9	2	2, 7	2	2	2	2	2	2	2	2
10	4	4	4	4	4	4	4	4	4	4
11	6	6	6	6	6	6	6	6	6	6

$\langle E' \rangle$::=	$\langle E \rangle$	(1)
$\langle E \rangle$::=	$\langle E \rangle + \langle T \rangle$	(2)
$\langle E \rangle$::=	$\langle T \rangle$	(3)
$\langle T \rangle$::=	$\langle T \rangle * \langle F \rangle$	(4)
$\langle T \rangle$::=	$\langle F \rangle$	(5)
$\langle F \rangle$::=	$(\langle E \rangle)$	(6)
$\langle F \rangle$::=	id	(7)



- We assume an **augmented grammar** with the added rule $\langle S' \rangle ::= \langle S \rangle$ (where $\langle S \rangle$ is the original axiom)
- We begin with the $LR(0)$ items and automaton
- The decision on when to reduce to $\langle A \rangle$ are taken based on the set $FOLLOW(\langle A \rangle)$
- The table is constructed using the following algorithm:
 - ① Construct the $LR(0)$ automaton with states I_0, \dots, I_n
 - ② Line i of the table is constructed starting from I_i , $1 \leq i \leq n$ as follows:
 - ① If $\langle A \rangle ::= \alpha \bullet a\beta \in I_i$, $a \in \Sigma$, and $GoTo(I_i, a) = I_j$ then $Action[i, a] = \boxed{j}$ (shift j)
 - ② If $\langle A \rangle ::= \alpha \bullet \in I_i$ then for all $a \in FOLLOW(\langle A \rangle)$ set $Action[i, a] = \text{reduce } \langle A \rangle ::= \alpha$
 - ③ If $\langle S' \rangle ::= \langle S \rangle \bullet \in I_i$ then $Action[i, \$] = \text{accept}$
 - ④ $Action[i, \langle A \rangle]$ for $\langle A \rangle \in N$ are computed as before (based on the automaton)
- We thus obtain a **SLR parsing table** and thus an **SLR parser**
 - Technically, this is a $SLR(1)$ parsing table/parser
 - If any conflicting actions result from this algorithm then the grammar is not $SLR(1)$

SLR TABLE EXAMPLE



State	+	*	()	id	\$	$\langle E' \rangle$	$\langle E \rangle$	$\langle T \rangle$	$\langle F \rangle$
0			4		5			1	2	3
1	6					accept				
2	3	7		3		3				
3	5	5		5		5				
4			4		5			8	2	
5	7	7		7		7				
6			4		5				9	3
7			4		5					10
8	6			11						
9	2	7		2		2				
10	4	4		4		4				
11	6	6		6		6				



- The $LR(0)$ automaton characterizes the strings that can appear on the stack of a shift-reduce parser
- If the stack content is α and the rest of the input is x then a sequence of reductions will take αx to $\langle S \rangle$
- However, not all the prefixes can appear on the stack, since the parser must not shift past a handle
 - Example: $\langle E \rangle \xRightarrow{R}^* \langle F \rangle * id \xRightarrow{R}^* (\langle E \rangle) * id$
 - At various times the stack will hold the prefixes $($, $(\langle E \rangle$, and $(\langle E \rangle)$, but will never hold $(\langle E \rangle) *$ since $(\langle E \rangle)$ is already a handle which must to be reduced to $\langle F \rangle$ before shifting $*$
 - We say that $(\langle E \rangle) *$ is not a **viable prefix** (but the others above are)
- The $LR(0)$ automaton recognizes viable prefixes
 - Item $\langle A \rangle ::= \beta_1 \bullet \beta_2$ is **valid** for a viable prefix $\alpha\beta_1$ if there exists a derivation $\langle S \rangle \xRightarrow{R}^* \alpha \langle A \rangle w \xRightarrow{R}^* \alpha \beta_1 \beta_2 w$
 - That $\langle A \rangle ::= \beta_1 \bullet \beta_2$ is valid for the prefix $\alpha\beta_1$ tells us a lot about whether to reduce or to shift
 - If $\beta_1 \neq \epsilon$ then this **suggests** that we do not yet have a handle on the stack, so we'd better shift
 - If $\beta_1 = \epsilon$ then we do have a handle on the stack and so we **can** reduce



- The construction of a *SLR*(1) table may fail because the FOLLOW information is computed considering **all** the rules in the grammar
 - Sometimes this casts a larger net than necessary; consider:

$\langle S' \rangle ::= \langle S \rangle \$ \quad (1)$

$\langle S \rangle ::= \langle A \rangle \langle B \rangle \quad (2)$

$\quad \quad \quad | \quad a \, c \quad (3)$

$\quad \quad \quad | \quad x \, \langle A \rangle \, c \quad (4)$

$\langle A \rangle ::= a \quad (5)$

$\langle B \rangle ::= b \quad (6)$

$\quad \quad \quad | \quad \varepsilon \quad (7)$

I_0	GoTo
$\langle S' \rangle ::= \bullet \langle S \rangle \$$	4
$\langle S \rangle ::= \bullet \langle A \rangle \langle B \rangle$	2
$\langle S \rangle ::= \bullet a \, c$	3
$\langle S \rangle ::= \bullet x \, \langle A \rangle \, c$	1
$\langle A \rangle ::= \bullet a$	3

I_3	GoTo
$\langle S \rangle ::= a \bullet c$	6
$\langle A \rangle ::= a \bullet$	



- The construction of a *SLR*(1) table may fail because the FOLLOW information is computed considering **all** the rules in the grammar
 - Sometimes this casts a larger net than necessary; consider:

$\langle S' \rangle ::= \langle S \rangle \$ \quad (1)$

$\langle S \rangle ::= \langle A \rangle \langle B \rangle \quad (2)$

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$\quad \quad \quad | \quad x \, \langle A \rangle \, c \quad (4)$

$\langle A \rangle ::= a \quad (5)$

$\langle B \rangle ::= b \quad (6)$

$\quad \quad \quad | \quad \varepsilon \quad (7)$

I_0	GoTo
$\langle S' \rangle ::= \bullet \langle S \rangle \$$	4
$\langle S \rangle ::= \bullet \langle A \rangle \langle B \rangle$	2
$\langle S \rangle ::= \bullet a \, c$	3
$\langle S \rangle ::= \bullet x \, \langle A \rangle \, c$	1
$\langle A \rangle ::= \bullet a$	3

I_3	GoTo
$\langle S \rangle ::= a \, \bullet \, c$	6
$\langle A \rangle ::= a \, \bullet$	

- $\text{FOLLOW}(\langle A \rangle)$ includes b (because rule 2) and also c (because of rule 4)
- If we reduce $\langle A \rangle$ in state I_3 then we would eventually need to apply rule 2, yet this inclusion is caused by the fact that $c \in \text{FOLLOW}(\langle A \rangle)$, which happens because of rule 4
- If we “split” $\langle A \rangle$ into two nonterminals, one used in rule 2 and the other in rule (4) then the grammar becomes *SLR*(1)!



- *LALR* (lookahead LR) offers a more precise decision on which tokens can follow a nonterminal
 - Based on the same *LR*(0) automaton
 - So the *LALR*(1) table has the same number of rows as the *SLR* table
 - Most popular given the good balance of power and efficiency
- The table is constructed using the following algorithm:
 - Given an **augmented grammar** with the added rule $\langle S' \rangle ::= \langle S \rangle$ (where $\langle S \rangle$ is the original axiom):
 - 1 Construct the *LR*(0) automaton with states I_0, \dots, I_n
 - 2 Line i of the table is constructed starting from I_i , $1 \leq i \leq n$ as follows:
 - 1 If $\langle A \rangle ::= \alpha \bullet a\beta \in I_i$, $a \in \Sigma$, and $\text{GoTo}(I_i, a) = I_j$ then $\text{Action}[i, a] = \boxed{j}$ (shift j)
 - 2 If $\langle A \rangle ::= \alpha \bullet \in I_i$ then for all $a \in \text{ItemFollow}(s, \langle A \rangle ::= \alpha \bullet)$ set $\text{Action}[i, a] = \text{reduce } \langle A \rangle ::= \alpha$
 - 3 If $\langle S' \rangle ::= \langle S \rangle \bullet \in I_i$ then $\text{Action}[i, \$] = \text{accept}$
 - 4 $\text{Action}[i, \langle A \rangle]$ for $\langle A \rangle \in N$ are computed as before (based on the automaton)



```
function BUILDGRAPH():
  foreach state  $s$  do
    foreach item  $\in s$  do
       $v \leftarrow \text{Graph.ADDVERTEX}((s, \text{item}))$ 
       $\text{ItemFollow}(w) \leftarrow \emptyset$ 

    foreach rule  $\langle S' \rangle ::= w$  do
       $\text{ItemFollow}((\text{start}, \langle S' \rangle ::= \bullet w)) \leftarrow \{\$ \}$ 

    foreach state  $s$  do
      foreach item  $\langle A \rangle ::= \alpha \bullet \langle B \rangle \gamma \in s$  do
         $v \leftarrow \text{Graph.FINDVERTEX}((s, \langle A \rangle ::= \alpha \bullet \langle B \rangle \gamma))$ 
         $\text{Graph.ADDEDGE}(v, (\text{Action}[s, \langle B \rangle], \langle A \rangle ::= \alpha \langle B \rangle \bullet \gamma))$ 
        foreach  $w \in \text{Graph.FINDVERTEX}(s, \langle B \rangle ::= \bullet \delta)$  do
           $\text{ItemFollow}(w) \leftarrow \text{ItemFollow}(w) \cup \text{FIRST}(\gamma)$ 
          if  $\gamma \Rightarrow^* x$  implies  $x = \varepsilon$  then
             $\text{Graph.ADDEDGE}(v, w)$ 
```

- While creating vertices we add to *ItemFollow* whatever actual tokens follow the nonterminal in discussion in the rules themselves ($\text{FIRST}(\gamma)$)
- Edges account for those cases in which whatever follows the nonterminal in the rule rewrites to ε

LALR(1) PROPAGATION GRAPH (CONT'D)



function EVALGRAPH():

repeat

$changed \leftarrow \text{False}$

foreach all edges (v, w) in *Graph* **do**

$old \leftarrow \text{ItemFollow}(w)$

$\text{ItemFollow}(w) \leftarrow \text{ItemFollow}(w) \cup \text{ItemFollow}(v)$

if $\text{ItemFollow}(w) \neq old$ **then** $changed \leftarrow \text{True}$

until not $changed$:

function LALRLOOKAHEAD():

 BUILDGRAPH()

 EVALGRAPH()

- Recall that the edges are created when whatever follows the nonterminal $\langle B \rangle$ in the rule $\langle A \rangle ::= \alpha \bullet \langle B \rangle \gamma$ rewrites to ε
- In such a case whatever follows $\langle A \rangle$ must also follow $\langle B \rangle$

- Lookahead is either **generated** (when $\text{FIRST}(\gamma) \neq \emptyset$) or **propagated** (when $\gamma \Rightarrow^* \varepsilon$)
- There is no guarantee for the running time of EVALGRAPH since multiple passes may be necessary
 - In practice however the algorithm converges quickly